

"The Legislature shall make laws for the establishment and maintenance of public schools, which shall be open to all children of the State..."

(Article 10, Utah Constitution).

Continue Fundamental Obligations and Commitments (\$35 Million)

 Fully fund student enrollment growth including line item categories (Estimated \$35 million)



From Ongoing Current Education Fund Revenues (\$209.5 Million)

From Ongoing Current Education Fund Revenues:

- 6% WPU increase to maintain current levels of services; attract, develop and retain quality educators and to support ongoing local improvement initiatives. (\$204 million)
- \$5 million/year, as part of the 3rd year in a 5-year plan, to attain 85% state support for to and from transportation costs as provided in statute (\$5 million)
- \$500,000/year, as part of the 3rd year in a 5-year plan to increase Necessarily Existent Small Schools (NESS) funding to provide greater equity in educational opportunity (\$500,000)

From One-Time Revenues (\$65 million)

 Allocate \$65 million in one-time funds for school building upgrades and technology innovations that improve student safety based on local needs and best practices

Enact Policy Requests

- We support legislation that utilizes assessment for the purposes of monitoring student progress and informing instruction, rather than testing students to evaluate educators, schools and districts
- We support the Utah Constitution that designates income tax as a dedicated revenue stream to fund public and higher education
- We are prepared and willing to work cooperatively with the Legislature to explore solutions to solve the state's structural tax imbalance through a fair and comprehensive review.
- Restore the ability for local taxing entities to impose impact fees on behalf of public schools
- Modify the calculation of the certified tax rate to include an automatic inflation adjustment

Consider the impact of the number of education bills and resulting rules that create fiscal and administrative burdens for every district